## **Matrix of Common Project Risks**

Risk	Mitigating Strategy
Insufficient resources available to perform the work	<ul> <li>Explore various channels to secure resources, including hiring new staff or involving subcontractors, or consider training staff who currently lack sufficient skills.</li> <li>Consider alternative implementation approaches or rescheduling and reprioritizing work.</li> <li>Hire top talent.</li> </ul>
High turnover on the project team	<ul> <li>Investigate reasons for turnover and provide feedback on possible corrective measures to management.</li> <li>Improve team cohesion through proactive communication.</li> <li>Work to establish a project environment for success.</li> </ul>
Poor team dynamics	<ul> <li>Involve interactive team management to identify issues and act as facilitator to resolve team issues.</li> <li>Implement processes to escalate conflict resolution to senior management if needed.</li> </ul>
Friction between the project team and the customer	<ul> <li>Establish clear lines of communication between the project team and the customer.</li> <li>Proactively manage communication.</li> <li>Develop issue logs and plans to track and resolve issues.</li> <li>Follow up on action items.</li> <li>Ensure all project status information is accurate and up-to-date.</li> </ul>

Risk	Mitigating Strategy
Contractor failure	■ Check references.
	■ Assess abilities prior to hiring.
	Provide a scope of work that clearly identifies responsibilities.
	■ Actively manage the contractor relationship.
Overly optimistic schedule	■ Incorporate adequate time for planning, design, testing, bug fixing, retesting, changes, and documentation, and properly account for nonworking time such as weekends, holidays, and staff vacations.
	Solicit feedback from the technical team when scheduling work.
	Properly account for schedule dependencies including stakeholder dependencies that are not directly controllable.
Poorly defined requirements	■ Develop clear, complete, detailed, cohesive, attainable, and testable requirements that are agreed to by all players.
	■ Use prototypes to help nail down requirements.
	■ In "agile"-type environments (fluid, changing continually), frequent coordination with customers/end users is necessary.

Risk	Mitigating Strategy
Scope creep	■ Work closely with customers when developing requirements.
	■ Use issue logs for customer communication.
	■ Implement change control and configuration control mechanisms that identify the processes and approvals needed to implement change.
	■ Be prepared to defend against excessive changes and additions once development has begun, and be prepared to explain consequences.
	■ Use incremental development practices.
Inadequate design	<ul> <li>Insist on approved requirements prior to initiating design.</li> <li>Provide specifications on design standards.</li> <li>Allow sufficient time for design activities.</li> <li>Conduct design reviews.</li> </ul>
Poor software quality	■ Insist on validating requirements and design specifications.
	■ Require walk-throughs and inspections when appropriate.
	■ Initiate review and testing early on; retest after fixes or changes.
	■ Plan for adequate time for testing and bug fixing.
	Analyze the causes of errors with the objective of implementing process improvements.
	■ Use formal tools to track software discrepancies including their resolution.
Base technology/tools not ready for deployment	■ Explore alternate implementation approaches.
	Incorporate cost and schedule contingencies into the project baseline.