

Costa Rica

Release: October 2023

Data Source

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Data: © Michael Bauer Research GmbH 2023 based on © Instituto Nacional de Estadística y Censos, UN.
Boundaries: © Michael Bauer Research GmbH, Nuremberg, Germany, 2023.
Settlement Points: These settlement points were created using the European Commission Global Human Settlement Layer (GHSL), 100 meter resolution 2025 Population Raster Layer. The points were verified using the latest Esri imagery. More information about the data can be found here: <https://ghslsys.jrc.ec.europa.eu>.

Dataset Information

Costa Rica	
3 Letter ISO Country code	CRI
Currency	Costa Rican colón
3 Letter Currency code	CRC
Number of attributes available	59
Number of geography levels	3

Geography Levels

Geography Levels	Geography Levels Available for Costa Rica	Available through ArcGIS.com Maps	Feature Count
Country	X	X	1
Provinces	X	X	7
Cantons	X	X	82

Data Apportionment Settings

Learn about [data apportionment](#)

Threshold Upper Bound	Aggregation Method	Level of Geography
150 km	Block Apportion	CR.Cantons
more	Centroids In Polygon	CR.Cantons

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Change Summary

Changes to geography level names

None.

New Attributes

Attribute Name	Alias Name	Category
HINC01_CY	2022 HHs: 1st Quintile (Below 4,981,039 CRC)	Income
HINC02_CY	2022 HHs: 2nd Quintile (4,981,039 to 8,904,024 CRC)	Income
HINC03_CY	2022 HHs: 3rd Quintile (8,904,025 to 13,969,030 CRC)	Income
HINC04_CY	2022 HHs: 4th Quintile (13,969,031 to 19,273,424 CRC)	Income
HINC05_CY	2022 HHs: 5th Quintile (19,273,425 CRC and above)	Income

Attributes no longer available

None.

Change Notes

Market Data are now projections for 2022 (before: 2020).

The settlement points have been updated from Esri raster-based points to newer and more detailed raster-based points. These settlement points are an improvement over the previous version and could result in changes to previously run values in some trade areas. Settlement points are used in the data apportionment algorithm to redistribute data variables to input polygon features.

Other Data Notes

None.